



AFTERGLOW™ WAVE WIRED

QUICK START GUIDE

IMPORTANT READ BEFORE USING

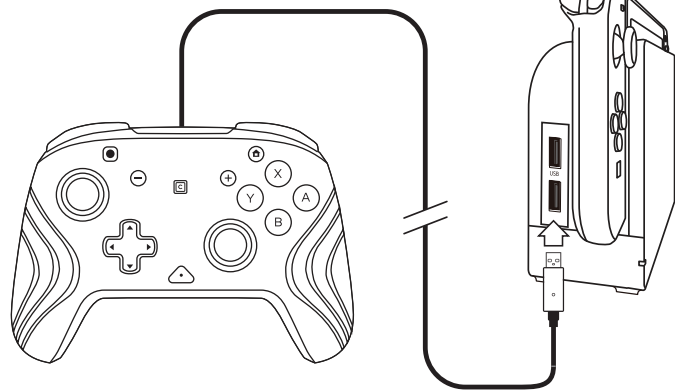
PLATFORM COMPATIBILITY:
NINTENDO SWITCH™ 2
NINTENDO SWITCH™ OLED
CERTIFICATION MODEL:
CAAB0030

SETUP

1. Initial Setup

- To use the controller, plug the USB cable into the Nintendo Switch™ 2 dock. The controller should automatically pair with the device.
- If the controller does not pair automatically, go into System Settings > Controller and Sensors > Change Grip/Order.
- When prompted, press L and R on your controller to connect.

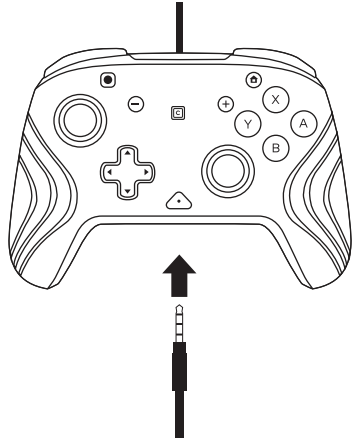
Note: You can also pair the controller directly from the Controllers Menu found on the Nintendo Switch™ 2 Home Screen and select Change Grip/Order.



2. Audio Setup

- Plug the 3.5mm jack of your headset or headphones directly into the 3.5mm port on the controller.
Note: The Nintendo Switch™ 2 only supports one audio output at a time. When connecting your headset/headphones into the controller, audio via HDMI connected devices (i.e. TV, amp, etc.) will be disabled. When connecting more than one USB audio device, only the first device will have audio output.
- You will be prompted by the Nintendo Switch™ 2 to reconnect the controller. Press L and R to connect and then audio will start playing through the headset/headphones.
- If you do not hear sound after reconnecting your controller, please go to the Nintendo Switch OS settings to make sure the volume is above 0%.

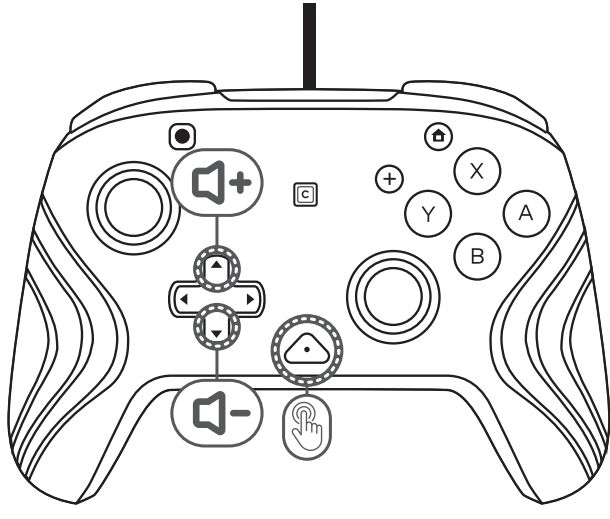
Note: Under the System Settings, there's an audio setting called "Mute when Headphones are Disconnected" that can be enabled. When activated, this option will shut off the system speakers when unplugging or disconnecting a headset until the volume buttons are pressed, or until this setting is manually turned off. To disable this setting manually, select System Settings > System > Mute when Headphones are Disconnected (turn to off).



3. Control Volume

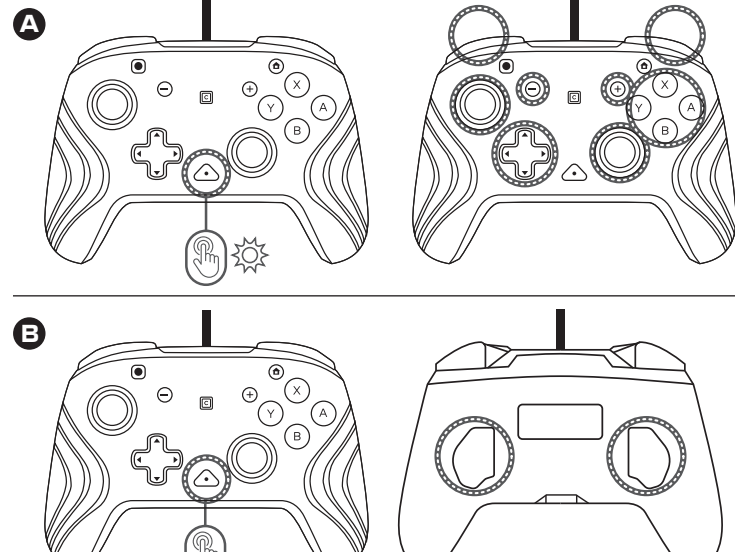
To adjust the controller's volume, hold down the "function" button and press the Up/Down on the D-pad. You can easily mute your connected headset/headphone's mic by pressing the "function" button twice. To unmute, press the "function" button twice again.

Note: The volume controls only adjust the volume output by the controller, and not the volume level of the Nintendo Switch™ 2 OS. Adjust the Nintendo Switch™ 2 OS volume in the device settings.



4. Program Back Buttons

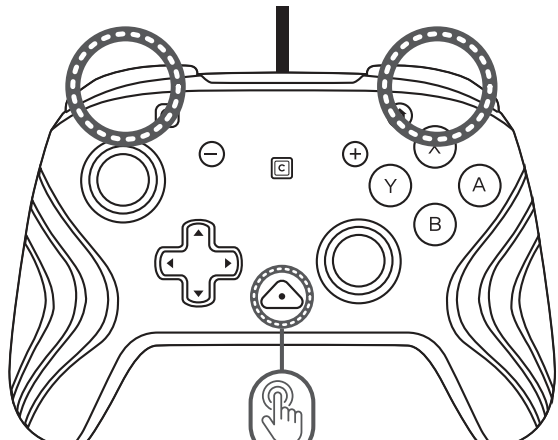
- To program the back buttons, hold the "function" button and press the button you'd like to map a control to. Once the LED is lashing, press any button on the controller to map that button's function to the back. The LED will blink quickly 3 times, indicating successful programming.
- To clear a mapped function or disable the back buttons completely, hold down the "function" button and double press any back button.



5. Changing the Lighting Effects

To cycle through the light modes, hold down the function button and press either L or R.

- The Afterglow™ Wave Wired Controller comes with four lighting effects pre-programmed on the controller:
 - Wave: Displays a rainbow of RGB lights in a continuous motion.
 - Breathing: The RGB lights slowly fade in and out on a set color.
 - Static: The RGB lights will remain solid and set to a chosen color.
 - Stick: The RGB will react to the movement of the analog sticks.
- To cycle through these lighting effects, hold down the "function" button and press either the L or R button. Once you choose your mode, release the "function" button to save the setting.



6. Adjusting the Colors of the Lights

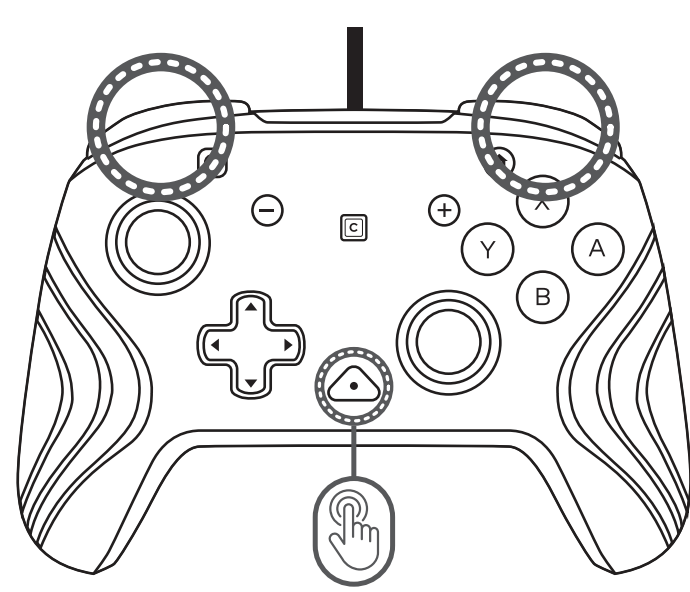


- Hold down the "function" button and use the Left/Right button on the D-pad to change the LED's color.
- Once you find the color you'd like, save the setting by releasing the "function" button.
- For white, hold down the "function" button and click in the left analog stick.

Note: The default LED color for the STICK, STATIC and BREATHING modes is blue. The LED colors for the WAVE and STICK modes cannot be customized.

7. Adjusting the Brightness of the Lights

- To adjust the brightness, hold down the "function" button and press the ZR button to increase brightness, and ZL to decrease it.
- To turn off the lights completely, hold down the "function" button and press the ZL button until it cycles to 0% brightness.



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Please register your product to receive important updates.

www.turtlebeach.com/productregistration

For warranty, visit:
www.turtlebeach.com/warranty

PKG DESIGN DEPT

Designer: Edward Reyes
Product: AFTERGLOW WAVE WIRED
Arena #: TBC-8006
Project: QSG
Date: 09 / 25 / 2025
Scale: 100%



COMMENTS

Please do not print this layer!!!

- 100% actual size
- Refer to video on how to fold

SPECIFICATIONS



Printing information

- BLK + WHT
- QSG Paper Weight (80g) Foldout

Folding Line

CHANGES

Orig. Arena#: XXX-XXX-XXX-XXX
New Arena #: XXX-XXX-XXX-XXX RA <(designer name)>
Date / Initiator: XX-XX-XX / Mtg
1. XXX